

The North Gosforth Academy (Subject) Learning Journey

Knowledge and Application

Content

	A01	A02	A03	A04	
	Performance	Composition	Analysis and Knowledge		
Emerging	Perform a character theme with limited success	<p>Create a haunted house soundtrack with little imagination or creativity</p> <p>Create a character theme for a computer game level set in a certain landscape (wild west/snow etc. with limited success</p>	Limited understanding of leitmotif, themes, instrumentation.		
Developing	Perform a character theme with some success	<p>Create a haunted house soundtrack with some successful parts and some imagination or creativity</p> <p>Create a character theme for a computer game level set in a certain landscape (wild west/snow etc.) with some success</p>	Some understanding of leitmotif, themes, instrumentation.		
Achieving	Successfully perform a character theme with minor mistakes that do not detract from the overall performance	<p>Create an effective haunted house soundtrack with many successful parts which effectively trigger emotional responses using your imagination and creativity</p> <p>Create a character theme for a computer game level set in a certain landscape (wild west/snow etc.) which effectively communicates the Character and the setting</p>	Satisfactory understanding of leitmotif, themes, instrumentation.		
Exceeding	Produce an excellent character theme performance in which you	Create an excellent haunted house soundtrack with many successful parts which	Good understanding of leitmotif, themes, instrumentation.		

	<p>make only tiny errors which do not detract from the performance at all</p>	<p>effectively trigger emotional responses demonstrating excellent use of your imagination and creativity</p> <p>Create a good character theme for a computer game level set in a certain landscape (wild west/snow etc.) which effectively communicates the Character and the setting and demonstrates imagination and creativity</p>			
<p>Excelling</p>	<p>Produce an outstanding character theme performance in which you make no errors, and your timing is perfect. You have also carefully considered sound selection to produce an outstanding performance.</p>	<p>Create an excellent haunted house soundtrack with many successful parts which effectively trigger emotional responses demonstrating excellent use of your imagination and creativity, you have also produced an excellent mix effectively using effects, panning and levelling to produce a fully immersive soundtrack.</p> <p>Create an outstanding character theme for a computer game level set in a certain landscape (wild west/snow etc.) which effectively communicates the Character and the setting and demonstrates imagination and creativity, you will also have put a lot of thought into the finished mix of your production.</p>	<p>Outstanding understanding of leitmotif, themes, instrumentation. Ability to demonstrate effectively in compositions.</p>		

In Year 9, the students' knowledge journey...					
In Year 8, students' knowledge journey...			Assessment 1:	Assessment 2:	Assessment 1:
In Year 7, students' knowledge journey includes...			Assessment 1:	Assessment 2:	Assessment 2:
Assessment 1:	Assessment 2:	Assessment 1:	Assessment 2:	Assessment 1:	Assessment 2:
<p>A good understanding of the 8 Musical elements</p> <p>Sections, instrumentation, layout and sounds of the symphony orchestra</p> <p>Good basic keyboard skills, correct technique and ability to perform with awareness and musicality</p>	<p>Understanding of folk music instrumentation from British Isles, awareness of composition techniques such as drone, ostinato, bass pedal, shanty.</p> <p>Form and structure, Binary, ternary, Rondo. Produce effective compositions to demonstrate</p> <p>Good, advanced keyboard skills, correct technique and ability to perform with awareness and musicality and thought into sound section and sound design.</p>	<p>Hooks and riffs (Sweat dreams performance)</p> <p>Saharan Sounds (Composition and knowledge test on African Instruments and classifications)</p> <p>Three little birds recording and production, Knowledge test on Bob Marley, Caribbean culture.</p>	<p>12 Bar blues performance/recording and knowledge test</p> <p>Bass clef, Bass instruments and Hip hop bass line performance/recording assessment</p>	<p>Video game music</p> <p>Exploring and creating character themes and development, ground themes and sound effects in computer game music.</p> <p>Exploring film music, leitmotifs and how to create and evoke emotions through musical composition techniques. Haunted House Media project (adding soundtracks to animation)</p>	